

MINISTORUM PRIEST

M	T	SV	W	LD	OC	
6"	3	6+	3	7+	1	4+

AUFSTELLUNG

1x Ministorum Priest (32mm)

Equipped with: Holy Pistol, Zealot's vindictor, Power weapon

Wargear Options:

- This model can replace its Zealot's vindictor with Holy Pistol and Power Weapon.

⚔ RANGED WEAPONS

WEAPON	RANGE	A	BS	S	AP	D
Holy Pistol PISTOL	12"	3	4+	4	0	1
Zealot's vindictor IGNORES COVER, TORRENT	12"	D6	N/A	5	0	1

⚔ MELEE WEAPONS

WEAPON	RANGE	A	WS	S	AP	D
Power weapon	Melee	3	3+	4	-2	1
Zealot's vindictor	Melee	3	4+	5	-1	2

ABILITIES

CORE - Leader

RULES - Acts of Faith, Leader

Holy Mission

If this model is attached to a Dominion Squad during the Declare Battle Formations step, it gains the Scouts 6" ability. If this model is attached to a Sisters Novitiate Squad during the Declare Battle Formations step, it gains the Infiltrators ability.

Righteous Smiting

While this model is leading a unit, each time a model in that unit makes a melee attack, add 1 to the Wound roll.

Zealot

Once per battle, in the Fight phase, this model can use this ability. If it does, until the end of the phase, improve the Strength and Attacks characteristics of melee weapons equipped by this model by 3.



Leader

This model can be attached to the following units: ARCO-FLAGELLANTS, BATTLE SISTERS SQUAD, CELESTIAN INSIDIANTS, CRUSADERS, DOMINION SQUAD, SANCTIFIERS, SISTERS NOVITIAE SQUAD

WEAPON RULES

Ignores Cover

Each time an attack is made with an **[IGNORES COVER]** weapon, the target cannot have the benefit of cover against that attack (13.08), including from rules that give a model or unit the benefit of cover (e.g. Stealth).

Torrent

Each time an attack is made with a **[TORRENT]** weapon, that attack automatically hits the target.

